

THE ARTS @BENTON

GCSE Art & Design

AQA



CREATING A CLIMATE FOR GREAT LEARNING, SUCCESS AND OPPORTUNITY

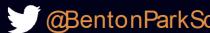
Why Study Art & Design?

If you enjoy being creative, want to increase your practical skills and improve your analytical, communication and research abilities, art and design is a great choice.

The skills you gain make it a great complement to other subjects. Art and design is a way of seeing things and making sense of the world around you. It can help you with further study and prepare you for the world of work.

You will look at different approaches to art and use lots of different materials, techniques and processes including drawing, painting, photography, sculpture and mixed media.





What will I study?



CREATING A CLIMATE FOR GREAT LEARNIN

Art & Design

- History/Theory of Art
- Drawing, painting, mixed-media, sculpture, ceramics, printmaking and photography.
 - Adobe CC
 - DSLR handling
 - Composition and Layout
- Independent project management
 - Portfolio creation
 - Presentation skills
- A variety of pathways or specialisms are available through Art & Design

How will I be Assessed?



Component 1: Portfolio

The emphasis of this component will be on the development of understanding and skills using an appropriate range of materials, processes and techniques.

Each student must include in their portfolio:

- a selection of thoughtfully presented work that demonstrates the breadth and depth of the course of study.
- produce a sustained personal project and a selection of further work that represents the Art and Design specification.

How will I be Assessed?



Component 2: Externally Set Assignment

Separate question papers will be provided by AQA. Each question paper will consist of a choice of seven questions to be used as starting points. Students are required to select one. Students will be provided with examination papers on 2 January 2025, or as soon as possible after that date.

- Following the preparatory period, students must complete 10 hours of unaided, supervised time.
- In the 10 hours students must produce a finished outcome or a series of related finished outcomes, informed by their preparatory work.

How will I be assessed?



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Component 2: Externally Set Assignment

No time limit.

9 Week Preparatory Period + 10 hours supervised time

Out of 96 Marks

Out of 96 Marks

60% of GCSE

40% of GCSE



RESEARCH & DEVELOP

Develop ideas through investigations, demonstrating critical understanding of sources.

WHAT TO INCLUDE

>Title >High quality images >Relevant background >Large visual analyis (copy) of the work >Annotation >Interesting layout >Neat presentation











ANNOTATION

As a general rule, always try to say:

>What you have looked at >Who made it >When it was made >Why it is inspiring to you >How it will impact your own work



















EXPERIMENT & REFINE

Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.





























MATERIALS Acrylic paint Pencil 1 Biro Fineliner Ink Markers Felt tips Colouring pencils Cotton/thread Fabric Cardboard Clay Oil pastel Chalk Crayon Watercolour paint Oil paint Wax Charcoal Charcoal Wire Different papers Newspapers Magazines Tracing paper Acetate Print outs



RECORDING & IDEAS

Record ideas, observations and insights relevant to intentions as work progresses.

Try to record from;





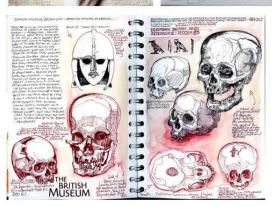














ANNOTATION

When talking about your own work, try to say:

>What you have done >How you have done it >What inspired you >What else you tried >If there is anything you would



PERSONAL RESPONSE

Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

















Connections to your previous work for A01 A02 and A03









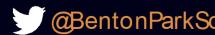


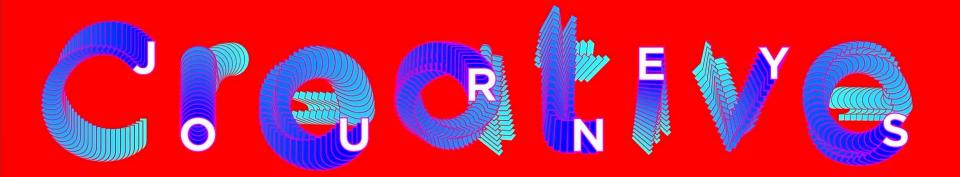




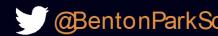


Why study an Art & Design course?

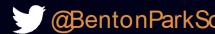




#CreativeJourneys



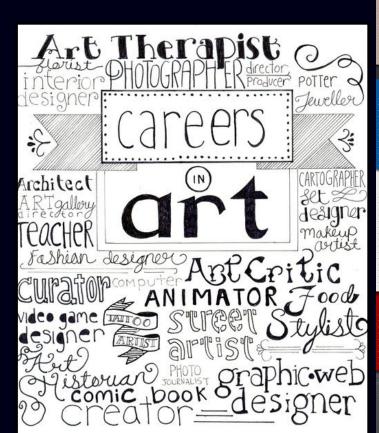
www.creativejourneyuk.com



What careers could this lead to?

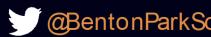
- Graphic Designer
- Illustrator
- Architect
- Game Designer
- Fashion Designer
- Curator
- Animator
- Photographer
- Photojournalist
- Film Industry
- Fine Artist

http://creativejourneyuk.org/





In the past 6 years, all students making applications to study an Art course at A-Level, College or University have gained a first choice place.





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